

Dashan Yue

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2303-907 Beach Ave, Vancouver, BC, Canada V6Z 2R3

Technical Director / Game Programmer

Education

- 2009-Present **Masters of Digital Media**
(In Progress) Centre for Digital Media, Vancouver, Canada
- 2004-2008 **Bachelors of Computer Science**
Peking University, Beijing, China

Experience

- Spring 2010 **Technical Director**
(In Progress) **TaxiCity: Vancouver - Microsoft Canada/MDM Student Project**
A Silverlight 2D racing game based on a open-source game engine I initiated. Website: taxicity.ca, manpower.codeplex.com
- Summer 2008 **Visual Effects Assistant**
The Warrior and The Wolf - BDI Films Inc. & Beijing Film Studio
Visual effects composing in the cast of film *the Warrior and the Wolf*, which was launched worldwide in late 2009.
- Summer 2005 **Web Designer/Journalist/Editor Internship**
China Information World, CCID Group
E-newspaper feature developement for their new website. Writing reports on Home Theater Digital Projector products.
- Summer 2004 **Mobile Game Product Assistant Internship**
Beijing ZhongYing Information Technology Co., Ltd.
Mobile games industry research, corporate internal website design.

Academic

- January 2009 **A Method of Rendering 3D Objects into 2D Images**
Invention patent application was accepted by the State Intellectual Property Office of P.R.C, Patent Application Number: 200910119801.9
- November 2008 **An Approach to Anime-style Non-photorealistic 3D Rendering**
This paper is published in the Proceedings of The 3rd Conference of Digital Entertainment and Art, GUANGZHOU, CHINA.

Skills & Interests

- Interests 3D Computer Graphics/Rendering, Physics Simulation, Game Logic Design, Object Oriented Design, Agile, Storytelling
- Languages C/C++, C#/.NET, Perl, JavaScript, Cg, SQL, Visual Basic, PHP, Java, MatLab
- SDKs/Software OGRE 3D, Bullet Physics, HGE, Unity 3D, Visual Studio, Silverlight, Photoshop, InDesign, Illustrator, Premiere, Flash, Maya, Expression Web, Office